

BASKETBALL

TECHNICAL RULES AND REGULATIONS





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GENERAL

The purpose of the “ISF Basketball Technical Rules and Regulations” is to provide standardised rules and regulations for all Basketball competitions. This document is set up in accordance with the ISF Statutes, the ISF Sport Policy and the ISF General Competition Regulations.

This document is intended to ensure that all matters related to competitions are conducted in a fair and orderly manner.

1. Define and specify the **general conditions** under which participants can take part in the ISF basketball events;
2. Determine the **delegation composition**;
3. Determine the **sport program**;
4. Determine the **technical rules**.
5. Set the **draw** procedure
6. Set **protests and appeals** procedure

Please note that the technical rules and regulations are applicable to all ISF events. In case of variation of rules and regulations in relation to the type of event, the variation will be specified in the text.

1. GENERAL CONDITIONS

The competition of ISF Basketball events will be run according to the ISF rules and regulations and International Basketball Federation (FIBA) technical rules under the direction of the ISF Basketball Technical Commission. Any decisions over matters not mentioned in the present document will be taken by the ISF Technical Commission.

- The ISF Basketball events are open to school teams and/or selected teams. Specific sports formats shall be described in the event bulletins.
- The competition is categorised as: boy categories, girl categories.
- Mixed teams are not allowed.
- The composition of each delegation, age category and number of teams that each ISF Basketball event is accepting will be defined for each event accordingly.
- The competition is held over six (6) days for any event type.

AGE CATEGORY

- **For the U15 category**, students aged **13, 14 and 15** on 31 December of the year of the competition concerned can participate.
- **For the U18 category**, students aged **16, 17, and 18** on 31 December of the year of the competition concerned can participate.



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TEAM OFFICIALS

Coaches

- The presence of a coach is mandatory.
- Teams cannot participate in the competition without the presence of a coach.
- Each team is entitled to enter a minimum of one (1) and a maximum of two (2) coaches.

Other Team officials

- The function of other team officials can be: doctor, trainer, physiotherapist, statistician, team manager etc.
- The presence of the other team officials is not mandatory.
- The function of the other team officials must be specified during the registration process.
- Any person not specified during registration or exceeding the limit will not be considered part of the team.
- Each team is entitled to enter up to two (2) other team officials.

FIELD OF PLAY OFFICIALS

- Each team shall enter one (1) field of play official (referee).
- The Field of play officials cannot combine their position with other positions, such as heads of delegation, team officials or additional adults.
- Field of play officials (referees) shall be in possession of international (FIBA) or national qualification depending on the event type. Level of qualification shall be described in the event bulletins.
- The qualification will be reviewed and approved by the ISF Basketball technical commission. Delegations must provide certificates for field of play officials during the registration process.
- Failure to provide the required number of field of play officials (referees) will lead to a fine of 900€ (per referee) payable to the organiser prior to the competitions.

3. SPORT PROGRAM

EVENTS

- Boys and Girls Tournament

4. TECHNICAL RULES

SYSTEM OF PLAY

Please refer to the ISF General Competition Regulations.

- First part of the competition:
Qualification games in groups (all x all)
- Second part of the competition:
Classification games by a knockout system.



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System of play according to the number of teams:

12 teams

- ✓ The teams will be divided into four groups of three teams.
- ✓ The qualification round will consist of three rounds of one match per pool, according to the Berger table.
- ✓ The classification round will consist of knock-out matches organised as follows:
 - Rank from 1 to 8 for the winners and runners-up of each pool.

# game	1st - 8th place		# game	1st - 4th place		Final ranking games		
1	A1	C2	5	W 1	W 2	1st - 2nd	W5	W6
2	C1	A2	6	W 3	W 4	3rd - 4th	L5	L6
3	B1	D2	# game	5th - 8th place		5th - 6th	W7	W8
4	D1	B2	7	L 1	L 2	7th - 8th	L7	L8
			8	L 3	L 4			

- Places from 9 to 12 for teams ranked 3rd in each pool.

# game	9th - 12th place		Final ranking games		
1	A3	C3	9th - 10th	W1	W2
2	B3	D3	11th - 12th	L1	L2

16 teams

- ✓ The teams will be divided into four groups of four teams.
- ✓ The qualification round will consist of three rounds of two matches per pool, according to the Berger table.
- ✓ The classification round will consist of knock-out matches organised as follows:
 - Rank from 1 to 8 for the winners and runners-up of each pool.

# game	1st - 8th place		# game	1st - 4th place		Final ranking games		
1	A1	C2	5	W 1	W 2	1st - 2nd	W5	W6
2	C1	A2	6	W 3	W 4	3rd - 4th	L5	L6
3	B1	D2	# game	5th - 8th place		5th - 6th	W7	W8
4	D1	B2	7	L 1	L 2	7th - 8th	L7	L8
			8	L 3	L 4			

- Places from 9 to 16 for teams ranked 3rd and 4th in each pool.

# game	9th - 16th place		# game	9th - 12th place		Final ranking games		
1	A3	C4	5	W 1	W 2	9th - 10th	W5	W6
2	C3	A4	6	W 3	W 4	11th - 12th	L5	L6
3	B3	D4	# game	13th - 16th place		13th - 14th	W7	W8
4	D3	B4	7	L 1	L 2	15th - 16th	L7	L8
			8	L 3	L 4			

24 teams

- ✓ The teams will be divided into four groups of six teams.
- ✓ The qualification round will consist of five rounds of three matches per pool, according to the Berger table.
- ✓ The classification round will consist of knock-out matches organised as follows:
 - Places from 1 to 8 for the winners and runners-up of each pool.



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# game	1st - 8th place		# game	1st - 4th place		Final ranking games		
1	A1	C2	5	W 1	W 2	1st - 2nd	W5	W6
2	C1	A2	6	W 3	W 4	3rd - 4th	L5	L6
3	B1	D2	# game	5th - 8th place		5th - 6th	W7	W8
4	D1	B2	7	L 1	L 2	7th - 8th	L7	L8
			8	L 3	L 4			

➤ Places from 9 to 16 for teams ranked 3rd and 4th in each pool.

# game	9th - 16th place		# game	9th - 12th place		Final ranking games		
1	A3	C4	5	W 1	W 2	9th - 10th	W5	W6
2	C3	A4	6	W 3	W 4	11th - 12th	L5	L6
3	B3	D4	# game	13th - 16th place		13th - 14th	W7	W8
4	D3	B4	7	L 1	L 2	15th - 16th	L7	L8
			8	L 3	L 4			

➤ Places from 17 to 24 for teams ranked 5th and 6th in each pool.

# game	17th - 24th		# game	17th - 20th		Final ranking games		
1	A5	C6	5	W 1	W 2	17th - 18th	W5	W6
2	C5	A6	6	W 3	W 4	19th - 20th	L5	L6
3	B5	D6	# game	21st - 24th		21st - 22nd	W7	W8
4	D5	B6	7	L 1	L 2	23rd - 24th	L7	L8
			8	L 3	L 4			

32 teams

- ✓ The teams will be divided into eight groups of four teams.
- ✓ The qualification round will consist of three rounds of two matches per pool, according to the Berger table.
- ✓ The classification round will consist of knock-out matches organised as follows:

➤ Places from 1 to 8 for the winners of each pool.

# game	1st - 8th place		# game	1st - 4th place		Final ranking games		
1	A1	C1	5	W 1	W 2	1st - 2nd	W5	W6
2	B1	D1	6	W 3	W 4	3rd - 4th	L5	L6
3	E1	G1	# game	5th - 8th place		5th - 6th	W7	W8
4	F1	H1	7	L 1	L 2	7th - 8th	L7	L8
			8	L 3	L 4			

➤ Places from 9 to 16 the runners-up from each pool

# game	9th - 16th place		# game	9th - 12th place		Final ranking games		
1	A2	C2	5	W 1	W 2	9th - 10th	W5	W6
2	B2	D2	6	W 3	W 4	11th - 12th	L5	L6
3	E2	G2	# game	13th - 16th place		13th - 14th	W7	W8
4	F2	H2	7	L 1	L 2	15th - 16th	L7	L8
			8	L 3	L 4			



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➤ Places from 17 to 24 for teams ranked 3rd in each pool.

# game	17th - 24th place		# game	17th - 20th place		Final ranking games		
1	A3	C3	5	W 1	W 2	17th - 18th	W5	W6
2	B3	D3	6	W 3	W 4	19th - 20th	L5	L6
3	E3	G3	# game	21st - 24th place		21st - 22nd	W7	W8
4	F3	H3	7	L 1	L 2	23rd - 24th	L7	L8
			8	L 3	L 4			

➤ Places from 25 to 32 for teams ranked 4th in each pool.

# game	25th - 32 nd place		# game	25th - 28 th place		Final ranking games		
1	A4	C4	5	W 1	W 2	25th - 26th	W5	W6
2	B4	D4	6	W 3	W 4	27th - 28th	L5	L6
3	E4	G4	# game	29th - 32 nd place		29th - 30rd	W7	W8
4	F4	H4	7	L 1	L 2	31st - 32nd	L7	L8
			8	L 3	L 4			

* ISF TC will adjust the system of play according to the final number of the registered teams

SPECIFIC RULES

All matches will be played in accordance with the FIBA rules issued on March 27th 2020 , and valid as of 1st October 2020. Matches will last 4 x 8 minutes, with as many extra periods of 3 minutes as necessary to decide which team wins, with 3 personal fouls, 3 team fouls per quarter and 10 minutes half time interval.

- Only the finals for the first place girls and boys will be played according to FIBA regulation, 4 x 10 minutes, 5 minutes' extra time, 4 personal fouls and 4 team fouls per quarter.
- Points shall be awarded as follows (qualification games in groups):
 - Win = 2 points
 - Match lost = 1 points

RANKING SYSTEM AFTER GROUP PHASE

If 2 or more teams have the same win-loss record of all games in the group, the game(s) between these 2 or more teams shall decide on the classification.

If these 2 or more teams have the same win-loss record of the games between them, further criteria shall be applied in the following order:

- Higher game points difference of the games between them.
- Higher number of game points scored in the games between them.
- Higher game points difference of all games in the group.
- Higher number of game points scored in all games in the group.

If still tied before all games have been played in the group, tied teams shall share the same ranking. If these criteria still cannot decide at the end of the group phase, a draw shall decide on the final classification.



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OTHER RULES

- All teams must show up at the competition venue not later than 40 minutes before the scheduled beginning of the match.
- In case a team shows up later than 15 minutes after the scheduled beginning of the match or is unable to field 5 players ready to play, or no shows up at all, (fault of their own) it will automatically lose the match by 20 – 0 and 0 points will be given to that team.
- 40 minutes before the beginning of the match teams shall present the list of athletes and team officials to the table officials.
- Referees or ISF Basketball Technical Commission member shall check players of both teams according to the specified lists.
- Teams must have a minimum of 2 sets of shirts and: The first team named in the schedule (home team) shall wear light-colored shirts (preferably white). The second team named in the schedule (visiting team) shall wear dark-colored shirts.
- Teams may only use shirt numbers 0 and 00 and from 1 to 99. All players shall wear the same shirt number throughout the tournament.
- Matches should be played on FIBA approved flat, non-abrasive surfaces made of wood or other artificial material
- The official competition balls size for Girls is N. 6 and for Boys N. 7. *Balls must be FIBA approved
- The brand of the official competition ball shall be published in Bulletin 2.
- Minimum 4 warm-up balls per team will be provided by the Local Organizing Committee (LOC) before the game.

5. DRAW

- The ISF is responsible for establishing, criteria's and fixing timing of the draw.
- The ISF Technical Commission is responsible of the draw.
- The draw will take into account results achieved in previous ISF Basketball competitions and any other information relevant to ISF.

6. PROTESTS AND APPEALS

Appeals involving results or any matter not concerning discipline will be heard by the Appeal Jury. The appeal must be lodged within 60 minutes of the incident and be submitted in English to the ISF Technical Commission. The captain (CAP) of the appeal team shall, no later than 15 minutes following the end of the game, inform the crew chief referee or the ISF Technical Commission member that his team is protesting against the result of the game and sign the scoresheet in the 'Captain's signature in the protest' column. Then, the team shall submit the protest reasons to the ISF Technical Commission in writing no later than 1 hour following the end of the game.

The payment of amount 50€ must accompany the appeal and is to be paid to LOC in cash. This payment will be refunded only if the appeal is upheld or at the discretion of the Appeal Jury. In the case of an unsuccessful appeal, the payment will be retained by the ISF.



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